

Mentor Figure Skating Club - Ice Rules Last Revised: 08/2011

Contracted Rates	Walk on Rates:	Contracted Skaters:	Non-Contracted Skaters:
15 minutes - \$2.75		15 minutes - \$3.25	15 minutes - \$3.75
30 minutes - \$5.50		30 minutes - \$6.50	30 minutes - \$7.50
45 minutes - \$8.25		45 minutes - \$9.75	45 minutes - \$11.25
60 minutes - \$11.00		60 minutes - \$13.00	60 minutes - \$15.00

Safety:

- Safety is the responsibility of the skater, his/her coach, his/her parent (if the skater is a minor) and the monitor on that session. All are expected to look out for themselves and each other to ensure a safe skating session.
- Skaters should always be aware of the skaters around them and be prepared to yield the right of way. Skaters that are in a lesson should be observed by their coach and aided in skating safely.
- Skaters should always yield the right of way to a skater wearing a yellow vest.
- A yellow vest must always be worn properly (as a vest) by the skater whose music is being played or the skater's music will not be played.
- Two names will be announced by the monitor for programs. The first skater will wear the vest while the second skater should be getting another vest to wear. No more than two skaters should ever be wearing a vest. The second skater (on deck) must remain near the boards.
- Skaters are not allowed to chew gum or eat food while on the ice.
- Everyone must keep all beverages at the edge of the boards. If this creates a hazard, we will evaluate.
- Personal music players (walkman, MP3 players, etc) can be used but earphones / headsets cannot be placed in your ears. This is for your safety and the safety of those around you.
- Monitors reserve the right to remove a skater from the session should that skater not heed requests to adhere to the MFSC Ice Rules. Should this happen, a summary of the incident will need to be provided to the Ice Administrator(s). A review of the situation would be conducted to determine if further action is warranted. Any further action would have to be presented to the Board for approval.
- Dance, Similar pairs & synchro (up to 2 skaters) are allowed if ALL of the following conditions are met:
 - Must be less than 16 skaters on the ice
 - Must be called out by the monitor to create awareness.
 - Both skaters (not the coach) must wear the yellow vest.
 - Must be called by the monitor to skate at the same time.
 - Shadowing the pair is prohibited at any time.
- **Designated Dance Session:** This session allows to practice their moves, freestyle, jumps, spins, synchro (up to 2 skaters), solo dance, and partner dance without the restriction of number of skaters on the ice.

Music Play:

- A skater is only entitled to one request of his/her music during a freestyle session; until all skaters have had an opportunity for first plays.
- Music will not be played more than 2 times for an individual per session (unless all skaters have been allowed an opportunity to play their music at least once or the session allows for more plays).
- A skater's program will not be restarted unless a monitor error has occurred or if the size of the session allows.
- A skater must designate which program to play if multiple programs are provided.
- A skater forfeits his/her turn for music to be played if off the ice when their turn comes up unless off for injury or equipment problems.
- A skater's music can be on hold only on the request of his/her pro.
- Full sessions will require the rotation of skaters based on the week of the contract and the position of the skater on the daily sheet.
- A skater in his/her lesson has priority over a skater that is not in a lesson unless their music has been called. If multiple skaters have been called the second skater must defer to the skater in a lesson.
- A skater who is not in a lesson cannot be bumped by a skater in a lesson more than 2 times.

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Music Play (Continued):

- A skater skating with their music and a yellow vest has the right of way. Other skaters must be aware of the skater with the vest skating his/her program and create space for that skater.
- A monitor should always call the skater that is skating now and the skater that is next in line using their full names. Names should be announced regardless of the number of skaters on the session.
- A skater that fails to provide music during their check-in may be passed over, if their music cannot be provided prior to their turn.
- Listening to music for a program change is considered that skater's play for that rotation.
- Music played by a coach on a portable player is allowed but must be kept at a volume level that does not interfere with the called music.
- A skater that does not properly wear a yellow vest (as a vest) will not have his/her music played until the vest is properly worn. If this requires extra time, the monitor may request that the skater skip their turn and will be next in line to skate with his/her music.

General Session Rules:

- Freestyle sessions are for freestyle, moves in the field, pairs/synchro and dance.
- Dance/move sessions are for dance, moves and non-jump or spin freestyle elements. No freestyle jumps are allowed on a dance / moves session.
- Sessions are payable by four methods: check, punch card (if available), exchange credits (if available) and / or monitor credits (if applicable). Cash cannot and will not be accepted.
- Contracts can be modified during the first two weeks of a contract for school related conflicts. These changes must be made in writing.
- Exchange credits are now available for on and off-ice programs but are maintained separately. Exchanges are allowed for any reason, as long as it is requested 30 minutes or more prior to the session requested. This allows for a walk-on skater to know availability prior to the start of a session. Exchanges must be requested within a 7 day period (i.e. - Sat to Sat). Any attempt to use the credit prior to the session that is being exchanged must be communicated to the Ice Administrators on the daily sheet(s). Credits can not be given for extended periods except by the Ice Administrators.
- A skater can request credits for injuries, etc. in written form to the Ice Administrators and must be accompanied by a doctor's note. The MFSC Board will then make the decision on these situations. The first two weeks of an injury / extended absence are always non-refundable.
- Skaters skating back to back sessions must follow the same 30 minute exchange rule. An injury, illness, etc. will be exchangeable, if the monitor is notified prior to the start of the next session or if they start the next session and cannot continue within the first 5 minutes.
- Dartfish is available to all skaters. Your coach and skater (parent) should work with the monitor to get dartfish out of the locker room and opened. Set-up and usage is the responsibility of the coach and skater (parent). No person under the age of 16 or properly trained should be using dartfish.
- A list of contracted skaters must be maintained in the daily sheet binder along with these rules for each contract period.
- Ice time will be awarded on the basis of seniority. MFSC members have priority on club ice up to 24 hours prior to the session. Within 24 hours of the session, there is no priority to MFSC members.
- A non-Club member must show proof of USFSA membership, sign a hold harmless waiver, and pay by check prior to walking on our ice.
- Skaters may walk onto a session if there are fewer than 24 skaters on the ice. Maximum # of skaters is 24. The exception is for high level sessions, which are limited to a maximum of 20.

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General Session Rules (Continued):

- On a potentially full ice session, skaters who are contracted for that session have first priority to skate on it, provided they arrive within the first 15 minutes of the session. Walk-on skaters have priority, based on the time that they check in with the monitor, requesting to skate on that session. On a full session, if a contracted skater has not checked in by the time the session begins, a walk-on skater may take the ice, and skate that session. If the contracted skater arrives before the 15-minute time limit, they may take the ice, and the walk-on skater must leave the session. No charge will be made to the walk-on skater. If a contracted skater arrives after the 15-minute time limit, and is closed out of their session, they will be issued exchange credits. Reasonable effort will be made by the Monitor of that session to see if contracted skaters are present.

Monitor Role:

- Monitors are expected to be at their session at least ten (10) minutes prior to the beginning of their session. Gather all critical music - dance and clinic CDs for example. Verify that sound system is on.
- All first session monitor must listen to all messages, document those messages, clear those messages and bring the phone with them to the monitor cart.
- Monitors are expected to focus their attention on the session and skaters and should ask that questions not specific to the current skate be held until the end of the session unless they can be answered with little disruption.
- Monitors are expected to stay at the monitor station for the entire session.
- Monitors should review the daily sheet(s) with the next monitor to ensure an effective hand-off.
- The last session monitor must return the music cart to the MFSC locker room and return all items to the appropriate place. Vests, checks, daily sheets, punch cards, MFSC music and the exchange book must be locked in the file cabinet. The phone will be locked in the phone box after the last session.
- Any issues, questions, etc. should be documented on the daily sheet for review by the Ice Administrator(s). Critical, time-sensitive issues should be communicated immediately - phone or email.
- Injuries are to be documented on the Incident Sheet or the daily sheet if none are available
- Monitors must adhere to these rules to provide consistent sessions to our skaters. Members having issues with our current club rules should be directed to the Ice Administrators. Note phone numbers or email addresses or encourage them to call the Ice Administrator(s.)